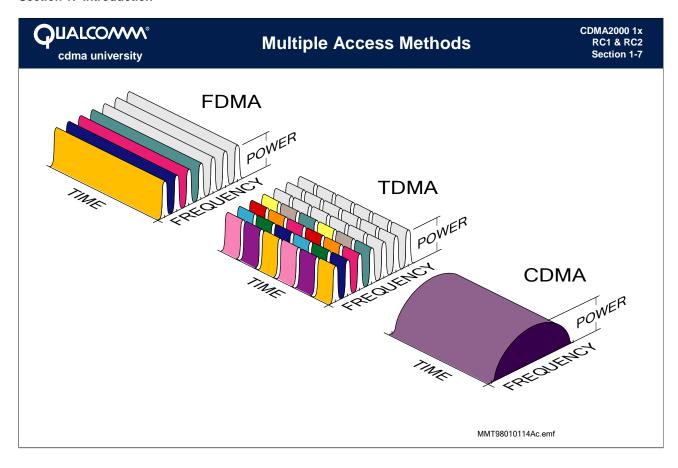
Section 1: Introduction



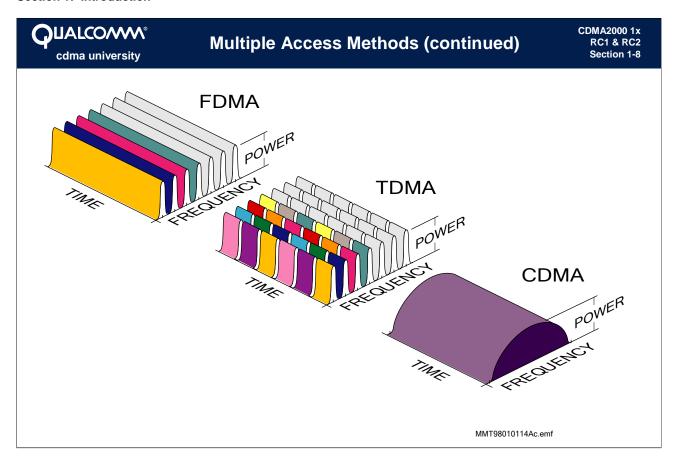
FDMA: Frequency Division Multiple Access

FDMA is a multiple access method in which users are assigned specific frequency bands. The user has sole right of using the frequency band for the entire call duration.

TDMA: Time Division Multiple Access

TDMA is an assigned frequency band shared among a few users. However, each user is allowed to transmit in predetermined time slots. Hence, channelization of users in the same band is achieved through separation in time.

Section 1: Introduction



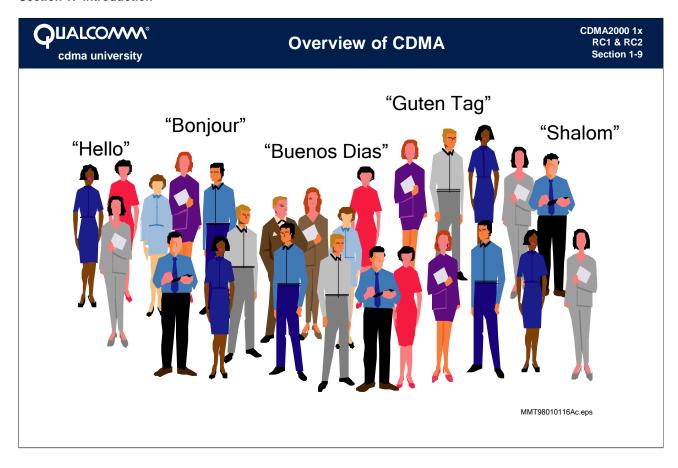
CDMA: Code Division Multiple Access

CDMA is a method in which users occupy the same time and frequency allocations, and are channelized by unique assigned codes. The signals are separated at the receiver by using a correlator that accepts only signal energy from the desired channel. Undesired signals contribute only to the noise.

In December of 1991, QUALCOMM presented to CTIA the results of some of the first CDMA field trials. Following these presentations, the CTIA Board of Directors unanimously adopted a resolution requesting that the Telecommunications Industry Association (TIA), prepare structurally to accept contributions regarding wideband cellular systems.

In March of 1992, a new subcommittee within the TR45 Committee was formed to develop spread spectrum cellular standards. That subcommittee published the first CDMA cellular standard, IS-95, in July 1993. CDMA systems based on the IS-95 standard and related specifications are referred to as *CDMAOne*TM systems. CDMAOne is a trademark of the CDMA Development Group (CDG).

Section 1: Introduction



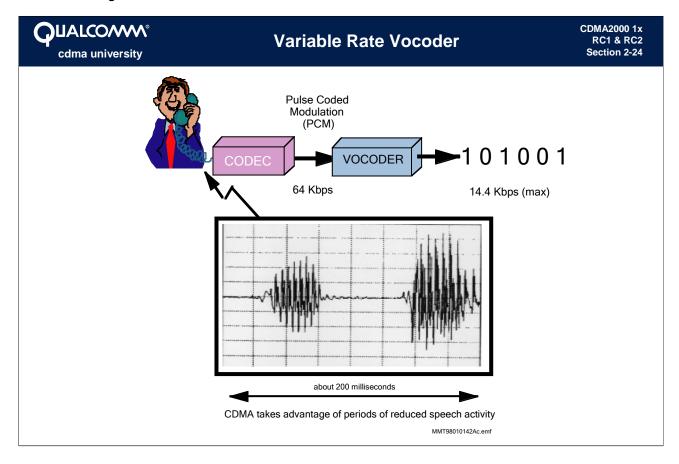
The CDMA "Cocktail Party"

The CDMA concept is analogous to the situation encountered at a party. At the "CDMA Cocktail Party," all subscribers are talking in the same room together simultaneously. Imagine that every conversation in the room is being carried out in a different language that you do not understand. They would all sound like noise from your perspective.

If you "knew the code," the appropriate language, you could imagine filtering out the unwanted conversations and listening only to the conversation of interest to you. A CDMA system must filter the traffic in a similar way.

Even with knowledge of the appropriate language, the conversation of interest may not be completely audible. The listener can signal the speaker to speak more loudly and can also signal other people to speak more softly. A CDMA system uses a similar power control process.

Section 2: Design Considerations



Codec

A codec is an analog-to-digital and digital-to-analog converter.

The figure depicts the codec as an analog-to-digital converter whose output is a wideband PCM signal (bit rate = 64 kbps).

Variable Rate Vocoder

The vocoder compresses the output of the codec to a lower bit rate to reduce bandwidth. The *variable rate vocoder* takes advantage of low speech activity and transmits at lower rates, thus reducing the average transmission to about 4 kbps. The vocoder outputs frames at full, half, quarter, and eighth rates.

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Orthogonal Sequences – Orthogonal Functions

CDMA2000 1x RC1 & RC2 Section 3-7

Orthogonal functions have ZERO CORRELATION. Two binary sequences are orthogonal if the process of "XORing" them results in an equal number of 1's and 0's:

EXAMPLE:

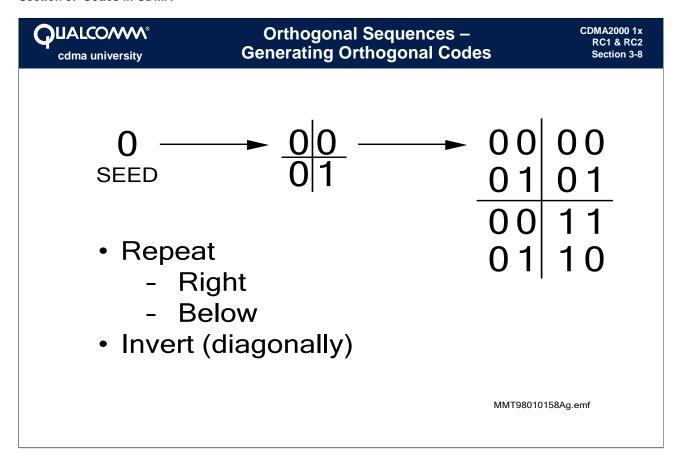
0000 0101 0101

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Orthogonal Functions

Orthogonal functions (that is, signals or sequences) have zero cross-correlation. Zero correlation is obtained if the product of two signals, summed over a period of time, is zero.

For the special case of binary sequences, the values 0 and 1 may be viewed as having opposite polarity. Thus when the product (XORing in this case) of two binary sequences results in an equal number of 1's and 0's, the cross-correlation is zero.



Generating Orthogonal Codes

Orthogonal codes are easily generated by starting with a seed of 0, repeating the 0 horizontally and vertically, and then complementing the 0 diagonally. This process is continued with the newly-generated block until the desired codes with the proper length are generated.

Sequences created in this way are referred to as Walsh codes.

Section 3: Codes in CDMA

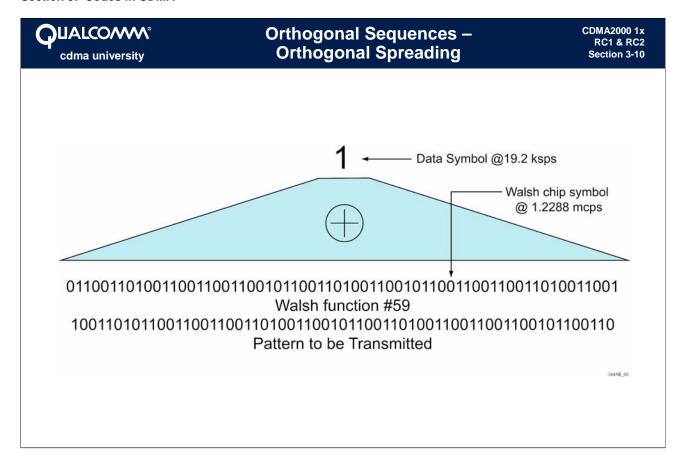
		T T				
	0123 4567	1 1111 8901 2345	1111 2222 22 6789 0123 45	22 2233 67 8901	3333 3333 4444 2345 6789 0123	4444 4455 5555 555 6666 4567 8901 2345 6789 0123
0 1 2 3	0101010101 00110011	0101 0101 0011 0011	0101010101	01 0101 11 0011	0101 0101 0101 0011 0011 0011	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
4 5 6 7	0000 1111 0101 1010 0011 1100	0000 1111 0101 1010 0011 1100	0000 1111 00 0101 1010 01 0011 1100 00	00 1111 01 1010 11 1100	0000 1111 0000 0101 1010 0101 0011 1100 0011	
8 9 10 11	0000 0000 0101 0101 0011 0011	1111 1111 1010 1010 1100 1100	0000 0000 11 0101 0101 10 0011 0011 11	11 1111 10 1010 00 1100	0000 0000 1111 0101 0101 1010 0011 0011 1100	1111 0000 0000 1111 1111 1010 0101 0101
12 13 14 15	0000 1111 0101 1010 0011 1100 0110 1001					0000 0000 1111 1111 0000 0101 0101 1010 1010 0101 0011 0011 1100 1100 0011 0110 0110 1001 1001 0110
16 17 18 19	0000 0000 0101 0101 0011 0011	0000 0000 0101 0101 0011 0011	11111111111 1010101010 1100110011	11 1111 10 1010 00 1100	0000 0000 0000 0101 0101 0101 0011 0011 0011	0000 1111 1111 1111 1111 1111 0101 010
20 21 22 23		01011010	10100101110	100101	0011 1100 0011	1010 1010 0101 1010 0101
24 25 26 27	0000 0000 0101 0101 0011 0011 0110 0110	1111 1111 1010 1010 1100 1100 1001 1001	1111111100 10101010 11001100 1001100101	00 0000 01 0101 11 0011 10 0110		1111 1111 1111 0000 0000 1000 1010 101
28 29 30 31		1111 0000 1010 0101 1100 0011 1001 0110	1111 0000 00 1010 0101 01 1100 0011 00 1001 0110 01	00 1111 01 1010 11 1100 10 1001	0000 1111 1111 0101 1010 1010 0011 1100 1100 0110 1001 1001	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
32 33 34 35	0000 0000 0101 0101 0011 0011 0110 0110	00000000		00000	1111111111111	
36 37 38 39	0000 1111 0101 1010	0000 1111 0101 1010 0011 1100	0000 1111 00 0101 1010 01 0011 1100 00	00 1111 01 1010 11 1100	1111 0000 1111 1010 0101 1010 1100 0011 1100	0000 1111 0000 1111 0000 0101 1010 0101
40 41 42 43	0000 0000 0101 0101 0011 0011 0110 0110	11111111 1010 1010 1100 1100 1001 1001	0000 0000 11 0101 0101 10 0011 0011 11 0110 0110 10	11 1111 10 1010 00 1100 01 1001	1111 1111 0000 1010 1010 0101 1100 1100 0011 1001 1001 0110	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
44 45 46 47	0000 1111 0101 1010 0011 1100	1111 0000 1010 0101 1100 0011	0000 111111 0101 1010 10 0011 1100 11	11 0000 10 0101 00 0011	1111 0000 0000 1010 0101 0101 1100 0011 0011	1111 1111 0000 0000 1111 1010 1010 0101 0101 1010 1100 1100 0011 0011 1100 1001 1001 0110 0110 1001
48 49 50 51	0101010101	01010101	101010101010	10 1010	1100 1100 1100	1010 0101 0101 0101 0101
52 53 54 55	0000 1111 0101 1010 0011 1100 0110 1001	0011 1100	1100 0011 11	00 0011	1100 0011 1100	0000 0000 1111 0000 1111 0101 0101 1010 0101 1010 0011 0011 1100 0011 1100 0110 0110 1001 0110 1001
56 57 58 59	01010101 00110011	1010 1010	1010101010 1100110000	01 01 01 1 1 1 0 0 1 1	1010 1010 0101 1100 0111	0000 0000 0000 1111 1111 0101 0101 0101
60 61 62 63	0011 1100	1010 0101 1100 0011	1010010101	01 1010	1100 0011 0011	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

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Generating Orthogonal Codes (continued)

The orthogonal sequences currently used in terrestrial CDMA2000 systems are Walsh codes of length 64.

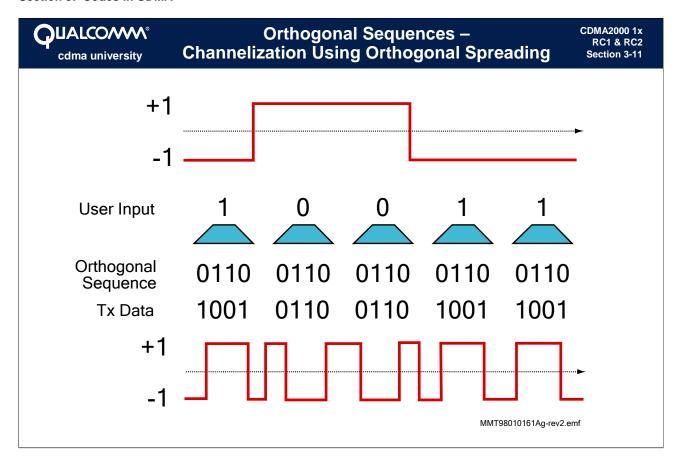
- In the Forward CDMA link, Walsh codes are used to separate users. In any given sector, each Forward Channel is assigned a distinct Walsh code.
- In the Reverse CDMA link, the 64 Walsh sequences are used as a signaling set by the Baseband Orthogonal Modulator.



Orthogonal Spreading

The principle behind spreading and despreading is that when a symbol is XORed with a known pattern and the result is again XORed with the same pattern, the original symbol is recovered. In other words, the effect of an XOR operation if performed twice using the same code is null.

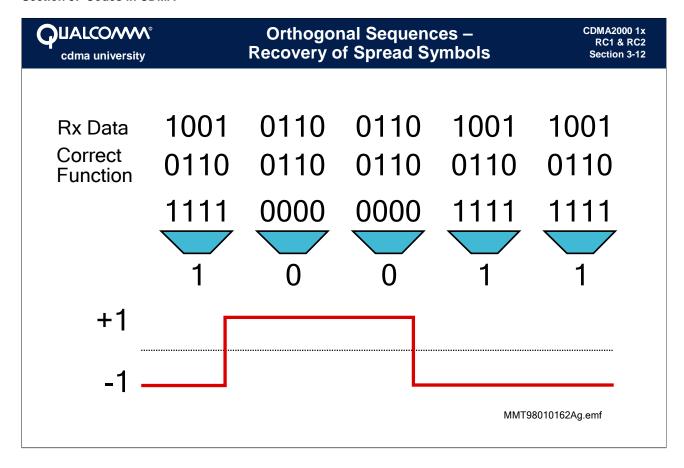
In orthogonal spreading, each encoded symbol is XORed with all 64 chips of the Walsh code. For example, in the figure a symbol of value "1" is orthogonally spread with Walsh code 59, thus yielding a 64-chip representation of the symbol.



Example of Channelization Using Orthogonal Spreading

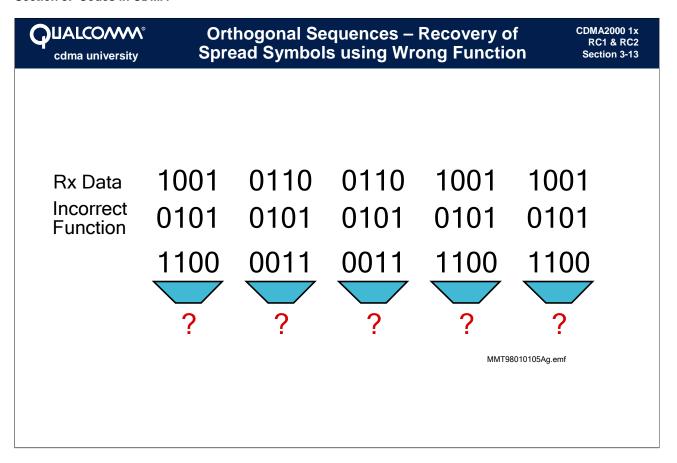
By spreading, each symbol is XORed with all the chips in the orthogonal sequence (Walsh sequence) assigned to the user. The resulting sequence is processed and is then transmitted over the Physical Channel along with other spread symbols.

In this figure, a 4-digit code is used. The product of the user symbols and the spreading code is a sequence of digits that must be transmitted at 4 times the rate of the original encoded binary signal.



Recovery of Spread Symbols

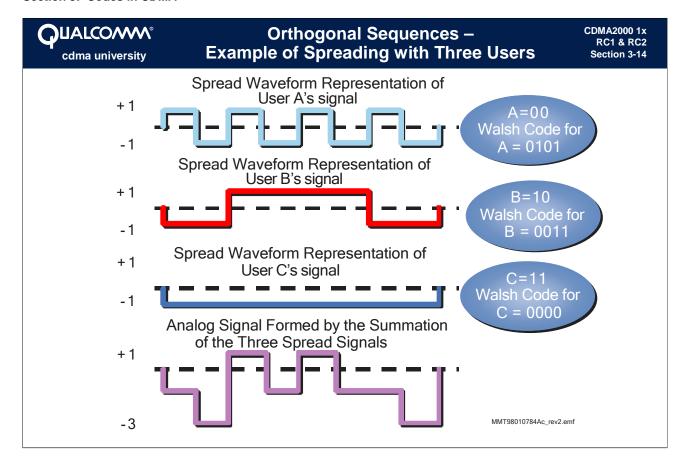
The receiver despreads the chips by using the same Walsh code used at the transmitter. Notice that under no-noise conditions, the symbols or digits are completely recovered without any error. In reality, the channel is not noise-free, but CDMA2000 systems employ Forward Error Correction (FEC) techniques to combat the effects of noise and enhance the performance of the system.



Recovery of Spread Symbols using Wrong Function

When the wrong Walsh sequence is used for despreading, the resulting correlation yields an average of zero. This clearly demonstrates the advantage of the orthogonality property of the Walsh codes.

Whether the wrong code is mistakenly used by the target user or by other users attempting to decode the received signal, the resulting correlation is always zero because of the orthogonality property of the Walsh sequences.

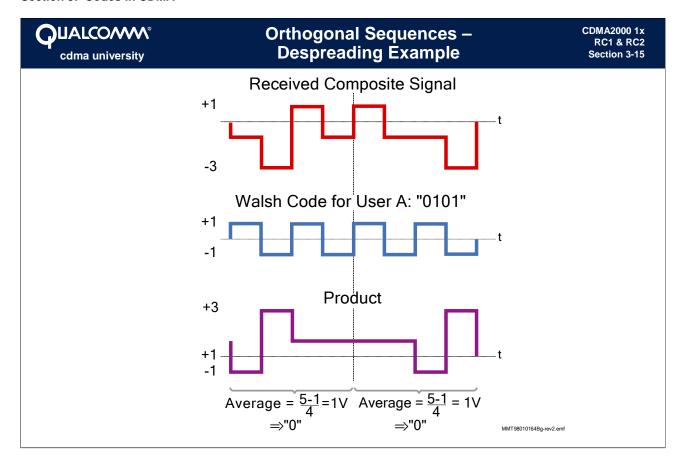


An Example of Spreading with Three Subscribers

In this example, three users, A, B, and C are assigned three orthogonal codes for spreading purposes:

- User A signal = 00, Spreading Code = 0101
- User B signal = 10, Spreading Code = 0011
- User C signal = 11, Spreading Code = 0000

The analog signal shown on the bottom of the figure is the composite signal when all of the spread symbols are summed together.



Despreading Example

At the receiver of user A, the composite analog signal is multiplied by the Walsh code corresponding to user A and the result is then averaged over the symbol time. This process is called correlation. Note that the average voltage value over one symbol time is equal to 1. Therefore, the original bit transmitted by A was "0".

You may try to decode the symbols for users B or C in the same manner. This process occurs in the CDMA mobile for recovering the signals.

CDMA2000 1x RC1 & RC2 80-31566-1 Rev C

Section 3: Codes in CDMA

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Orthogonal Sequences – Walsh Usage

CDMA2000 1x RC1 & RC2 Section 3-16

- RC1 and RC2 use Walsh 64.
- RC3 through RC9 use variable length Walsh functions.
 - -1x typically uses 64 and 128 length.
- Length is a function of data rate.
- For 1x the Walsh chip rate is always 1.2288 Mcps.

Walsh Usage

Since RC1 and RC2 are the TIA/EIA-95 mode, only Walsh 64 is used.

RC3 through RC9 use variable length Walsh functions to handle different data rates. For RC3, voice calls use Walsh 64, while for RC4 voice calls use Walsh 128.

The higher the data rate, the shorter the Walsh function used. This is because the chip rate for the Walsh function is constant (1.2288 Mcps for 1x), and the full length of the Walsh function must be employed for each data bit.